

The Swot Shop

Enrolment for Springboard Year 1 Program

Self-Assessment / Eligibility Guide

The Springboard Program at The Swot Shop is a three-year foundational program for bright and motivated young learners. It starts with a school readiness program in the last year of preschool (or other early childhood education) followed by enrichment and extension in Kindergarten and Year 1. Children can start at any time during the three years.

All Swot Shop programs are developed for children with strong academic potential who show curiosity and an intrinsic enjoyment of learning. This is why most of our programs have an entry test which children take to establish their suitability for the challenging nature of the programs.

In the early years, assessing academic potential is less reliable. Therefore, there is no entry test for the Springboard programs. Instead, we encourage parents to use self-assessment to ensure that the children who enrol and take part in the program have the skills that should be mastered prior to enrolment.

To be eligible for the Year 1 Springboard Program children must be in Year 1 at school.

Furthermore, each child should master the skills listed below.

English/Language Skills:

- Associates letters and sounds
- Identifies basic sight words
- Uses correct grip when holding pencils
- Writes first name correctly and learning to write family name

- Knows and correctly prints capital and lowercase letters
- Copies words correctly from whiteboard
- Uses picture cues in texts to identify words and construct meaning
- Answers oral questions competently
- Actively engages in oral discussions
- Recognises rhyming patterns
- Reads simple sentences and learning to read more complex sentences
- Makes predictions about what might happen next in a story
- Writes simple narratives where a problem and solution are part of the story

Mathematical Skills:

- Writes and names numbers 0 to 20
- Recognises word names of numbers to 20 e.g. thirteen, twenty
- Can add and subtract to 20
- Knows how to identify, label and create various 2D and 3D shapes
- Uses lists or graphs to record and organise data
- Attempts to solve problems mentally or using concrete materials
- Estimates and measures quantities using informal and formal units
- Understands the calendar and able to tell basic time (o'clock/half past time)
- Knows the days of the weeks and months of the year
- Knows basic coins and able to work out change

Social Skills:

- Shows enthusiasm as a learner
- Follows classroom rules and routines
- Actively joins in group activities

- Plays, shares and works positively with others
- Shows sportsmanship especially in game situations
- Uses materials with respect and purpose
- Respects the feelings of others by their words and actions
- Demonstrates self-control and a sense of self-worth
- Shows persistence and tolerance when problem-solving
- Displays attentiveness to a single task for an extended period

With the skills above your child will be well placed to enjoy the program and experience success in their participation.